

Adobe Photoshop CS3

Chapter 1: Getting to Know the Work Area

- Starting to Work in Adobe Workshop
- Using the tools
- Using the tool options bar and other palettes
- Undoing actions in Photoshop
- Customizing the workspace
- Using Photoshop Help
- Using Adobe online services

Chapter 2: Basic Photo Corrections

- Strategy for retouching
- Resolution and image size
- Straightening and cropping an image
- Making automatic adjustments
- Manually adjusting the tonal range
- Removing a color cast
- Replacing colors in an image
- Adjusting lightness with the Dodge tool
- Adjusting saturation with the Sponge tool
- Applying the Unshare Mask filter
- Comparing automatic and manual results
- Saving the image for four-color printing

Chapter 3: Retouching and Repairing

- Repairing areas with the Clone Stamp tool
- Using the Spot Healing Brush tool
- Using the Healing Brush and Patch tools
- Retouching on a separate layer

Chapter 4: Working with Selections

- About selecting and selection tools
- Using the Magic Wand with other selection tools
- Working with oval and circular selections
- Selecting with the lasso tools
- Rotating a selection
- Cropping an image and erasing within a selection
- Making a quick selection

Chapter 5: Layer Basics

- About layers
- Using the Layers palette
- Rearranging layers
- Applying a layer style
- Flattening and saving files

Chapter 6: Masks and Channels

- Working with masks and channels
- Creating a quick mask
- Editing a quick mask
- Saving a selection as a mask
- Viewing channels
- Adjusting individual channels
- Loading a mask as a selection
- Applying filters to a mask
- Applying effects using a gradient mask
- Resizing the canvas
- Extracting the paper texture
- Moving layers between documents
- Colorizing with an adjustment layer
- Grouping and clipping layers
- Applying a mask from a saved selection
- Using type as a mask

Chapter 7: Correcting and Enhancing Digital Photographs

- About camera raw
- Processing camera raw files
- Correcting digital photographs
- Editing images with a vanishing-point perspective
- Correcting image distortion
- Creating a PDF portfolio

Chapter 8: Typographic Design

- About type
- Creating a clipping mask from type
- Creating a design element from type
- Using interactive formatting controls
- Warping point type
- Designing a paragraph of type
- Warping a layer

Chapter 9: Vector Drawing Techniques

- About bitmap images and vector graphics
- About paths and the Pen tool
- Using paths with artwork
- Creating vector objects for the background
- Working with defined custom shapes
- Importing a Smart Object

Chapter 10: Advanced Layering

- Clipping a layer to a shape
- Setting up a Vanishing Point grid
- Creating your own keyboard shortcuts
- Placing imported artwork
- Filtering Smart Objects
- Adding a layer style
- Placing the side panel artwork
- Adding more artwork in perspective
- Adding an adjustment layer
- Working with layer comps
- Managing layers
- Flattening a layered image
- Merging layers and layer groups
- Stamping layers

Chapter 11: Advanced Compositing

- Automating a multistep task
- Applying Smart Filters
- Setting up a four-image montage
- Hand-coloring selections on a layer
- Changing the color balance
- Applying filters
- Moving a selection
- Creating a cutout effect
- Matching color schemes across images

Chapter 12: Preparing Files for the Web

- Setting up a Web Design workspace
- Creating slices
- Adding animation
- Animating a layer style
- Exporting HTML and images
- Adding interactivity

Chapter 13: Working with Scientific Images

Viewing and editing files in Adobe Bridge

Brightening and boosting color in an image

Creating a map border and work area

Exporting measurements

Creating a cross section

Measuring in perspective using the Vanishing Point filter

Adding a legend

Creating a slideshow

Chapter 14: Producing and Printing Consistent Color

Reproducing colors

Specifying color-management settings

Proofing an image

Identifying out-of-gamut colors

Adjusting an image and printing a proof

Saving the image as a separation

Printing